



Never before has gambling been so heavily promoted and accessible, especially through sport. This makes it feel like a normal part of the game and harder for students to recognise the potential harm. We want students to love the game, not the odds.

**BE AHEAD
OF THE
GAME**



Victorian
Responsible
Gambling
Foundation

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**Gambling awareness for young
people schools program.**

To find out more or to book a teacher,
parent or student session, contact:

Victorian Responsible Gambling Foundation
schools@responsiblegambling.vic.gov.au

(03) 9452 2600

beaheadofthegame.com.au



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**Gambling awareness for young
people schools program**

Drawing on the latest research, this free program supports your secondary school community to help students develop informed attitudes to gambling.

Our School Education Program offers:

- free face-to-face and online information sessions for teachers, parents and students
- units of work to incorporate in your curriculum plans across a variety of subject areas
- useful resources for parents and teachers
- customisable school gambling policy template.

FOR TEACHERS

Professional development session (30-40 mins)

Host this session to inform school staff about key issues related to gambling and young people, and how they can help students become critical thinkers in an environment where gambling is being increasingly normalised.

Curriculum-based units of work

Incorporate these learning resources in your curriculum planning across a variety of subject areas for Years 10 to 12, including VCAL. There are resources covering Literacy, Numeracy, Personal Development Skills, Health, Health and Human Development, and Humanities.

These are available at beaheadofthegame.com.au

FOR PARENTS

Information session (30-40 mins)

Host this session to inform parents about the key issues related to gambling and young people, and how they can help their child develop informed attitudes to gambling.

Useful resources

We provide fact sheets and school newsletter articles so parents can learn more about the issues in their own time.

FOR STUDENTS

Interactive workshops (50-60 minutes)

We offer three workshops tailored to different year groups. Each workshop builds informed attitudes to gambling by providing insights and developing awareness around key themes, such as financial literacy, media advertising and online gaming. These workshops can be delivered online or face-to-face. To ensure students gain maximum benefit, these workshops are designed for 25 students or fewer.

Your Money Matters (Years 11-12)

Host this session to explore the fundamentals of financial literacy – budgeting, spending, borrowing, saving – and develop student awareness of the financial risks of gambling. Help your students become informed consumers and money-wise decision makers. Key concepts include:

- money management tips
- cost of moving out of home
- loans and credit cards
- gambling risks.

Know the Score (Years 10-12)

Host this session to analyse the potential influences that may shape students' gambling attitudes and behaviour. Students view, analyse and discuss a wide variety of media content, including gambling ads. They learn about current forms of gambling – such as social casino games, skins betting and loot boxes – in order to prevent harm and encourage informed choices. Key concepts include:

- normalisation of gambling
- gambling influences, including advertising
- risks of losing
- signs of gambling harm.

When Gaming Meets Gambling (Years 7-9)

Host this session to explore the blurred boundary between online gaming and gambling. Students will be provided with strategies to make online gaming safer, allowing them to make more informed choices in this rapidly expanding industry. Key concepts include:

- risks of gaming
- loot boxes, skins and esports
- social casino games and pop ups
- gaming habits self-evaluation.